

Game Rules 12 and Under:

Fielders

In the 12U division, nine players per team take the field for fast-pitch, and 10 players per team take the field for slow-pitch due to the addition of a short fielder added to the outfield. A team is allowed 20 players maximum on its roster in both versions of the sport.

Game Length

Games go for seven innings in 12U baseball. The run-ahead rule kicks in if one team is ahead by 15 after three innings, or eight after five innings in fast-pitch. This rule is enacted if one team is up 20 runs after four innings or 12 runs after five innings for slow-pitch. The game ends when these limits are reached.

Safety Considerations

Steals are allowed in 12U fast-pitch games. They are not allowed in 12U slow-pitch games. Helmets must be worn at all times by batters as well those who are running bases.

Specifications

The ball for 12U fast-pitch is 12 inches and 11 inches for 12U slow-pitch. Base paths are the standard 60 feet for both versions of the game, but pitching distance is 40 feet for fast-pitch and 46 feet for slow-pitch.